

The Collector's Guide

Seachai - Legends

- Goddess Danu
- Balor
- Children of Lir
- Queen Mebd
- Cú Chulainn
- Fionn mac Cumhaill

High King - Warfare

- Viking Invasion
- Norman Invasion
- English Plantation
- Helmet
- Sheild
- Sword

Sociologist - Roles

- Mother
- Dancer
- Warrior-Female
- Farmer
- Scribe/Monk
- Warrior-Male

Theologian - Religion

- Druid
- Druid Calendar
- Gaelic Bard
- St. Patrick
- Clonmacnoise
- Book of Kells

Culturist - Treasure

- Bodhrán
- Uilleann Pipes
- Brian Boru Harp
- Ardagh Chalice
- Lismore Crozier
- Tara Brooch

Explorer - Landscape

- Giants Causeway
- River Shannon
- Cliffs of Moher
- Boglands
- MacGillycuddys Reeks
- Skellig Rocks

Archeologist - Stones

- Ogham Writing
- Spiral Circles
- Poul nabrone Dolmen
- Beltany Stone Circle
- Rock of Cashel
- Cross of Muiredach

Dark Overlord - Darks

- Banshee
- Caorthánnach
- Changeling
- Dearg-Dur
- Dullahan
- Púka

Naturalist - Shamrocks

- Blackthorn
- Faery Fort
- Irish Wolfhound
- Connemara Pony
- Brown Bull of Cooley
- Sheep
- Salmon of Knowledge
- Selkie

The first player/team to collect in their point field all cards in a suit is appointed the corresponding collector's title and earns 60 bonus points.

Cards are collected over the course of the game.